

HYMN TEXTS - MARCH 13, 2022

ASK YE WHAT GREAT THING I KNOW

1 Ask ye what great thing I know
that delights and stirs me so?
What the high reward I win?
Whose the name I glory in?
Jesus Christ, the crucified.

2 What is faith's foundation strong?
What awakes my lips to song?
He who bore my sinful load,
purchased for me peace with God,
Jesus Christ, the crucified.

3 Who is life in life to me?
Who the death of death will be?
Who will place me on His right
with the countless peace with God,
Jesus Christ, the crucified.

4 This is that great thing I know;
this delights and stirs me so:
faith in Him who died to save,
Him who triumphed o'er the grave,
Jesus Christ, the crucified.

DAY BY DAY

1 Day by day and with each passing moment,
strength I find to meet my trials here;
trusting in my Father's wise bestowment,
I've no cause for worry or for fear.
He whose heart is king beyond all measure
gives unto each day what He deems best lovingly,
its part of pain and pleasure, mingling toil with peace and rest.

2 Every day the Lord Himself is near me
with a special mercy for each hour;
all my cares He gladly bears and cheers me,
He whose name is Counselor and Power.
The protection of His child and treasure
is a charge that on Himself He laid;
"As your days, your strength shall be in measure,"
this the pledge to me He made.

3 Help me then in every tribulation
so to trust Your promises, O Lord,
That I lose not faith's sweet consolation
offered me within Your holy Word.
Help me, Lord, when toil and trouble meeting,
e'er to take, as from a father's hand,
one by one, the days, the moments fleeting,
till I reach the promised land.

THERE IS A BALM IN GILEAD

(Refrain)

There is a balm in Gilead to make the wounded whole,
there is a balm in Gilead to heal the sin sick soul.

1 Sometimes I feel discouraged and think my work's in vain,
but then the Holy Spirit revives my soul again. *(Refrain)*

2 If you can't preach like Peter, if you can't pray like Paul,
just tell the love of Jesus, and say He died for all. *(Refrain)*